



# **EUROPEAN BRIDGE LEAGUE**

## **SUPPLEMENTAL CONDITIONS OF CONTEST**

### **3<sup>rd</sup> EUROPEAN WINTER GAMES HELD IN MONACO 29<sup>th</sup> FEBRUARY – 6<sup>th</sup> MARCH 2019**

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## Table of Contents

|   |   |
|---|---|
| 1. CONDITIONS OF ENTRY .....                      | 3 |
| 1.1 <i>Right of Entry</i> .....                   | 3 |
| 1.2 <i>Competitor’s Commitment</i> .....          | 4 |
| 1.3 <i>Registration</i> .....                     | 4 |
| 2. ENTRY FEES.....                                | 4 |
| 3. PROVISIONAL SCHEDULE OF PLAY.....              | 4 |
| 4. DROP-INS FOR THE FMB TROPHY.....               | 5 |
| 5. ZIMMERMANN CUP.....                            | 5 |
| 5.1 <i>Qualifying Stage</i> .....                 | 5 |
| 5.2 <i>Knockout Stage</i> .....                   | 5 |
| 5.3. <i>Tie Breaking</i> .....                    | 5 |
| 5.3.1 <i>Swiss</i> .....                          | 5 |
| 5.3.2 <i>Direct Knockout</i> .....                | 6 |
| 6. FMB TROPHY .....                               | 6 |
| 7. SYSTEMS POLICY AND SYSTEM CARDS .....          | 6 |
| 7.1 <i>Systems Policy</i> .....                   | 6 |
| 7.2 <i>System (Convention) Cards</i> .....        | 6 |
| 8. TIME ALLOWED .....                             | 7 |
| 8.1 <i>Qualifying stage</i> .....                 | 7 |
| 8.2 <i>Knockout stage</i> .....                   | 7 |
| 8.3 <i>Late arrival</i> .....                     | 7 |
| 9. LINE-UPS AND SEATING .....                     | 7 |
| 9.1 <i>Line-Ups</i> .....                         | 7 |
| 9.1.1 <i>Swiss</i> .....                          | 7 |
| 9.1.2 <i>Direct Knockout</i> .....                | 7 |
| 9.1.3 <i>Direct Knockout: Tie-Breaking</i> .....  | 7 |
| 9.1.4 <i>Direct Knockout: Line-up Times</i> ..... | 7 |
| 9.2 <i>Seating</i> .....                          | 8 |
| 9.2.1 <i>Swiss</i> .....                          | 8 |
| 9.2.2 <i>Direct Knockout</i> .....                | 8 |
| 9.2.3 <i>Open and Closed Rooms</i> .....          | 8 |

|   |    |
|---|----|
| 10. PROHIBITION ON LEAVING THE COMPETITION..... | 8  |
| 11. SCORING AT THE TABLE.....                   | 8  |
| 12. SCORE CORRECTIONS .....                     | 8  |
| 13. APPEALS: REVIEW PROCEDURE.....              | 9  |
| 14. SECURITY .....                              | 9  |
| 15. AWARDS & PRIZES.....                        | 9  |
| 15.1 Titles and Awards .....                    | 9  |
| 15.1.1 Medals .....                             | 9  |
| 15.1.2 Money Prizes .....                       | 9  |
| 15.2 Master Points .....                        | 9  |
| 16. CHANGES IN REGULATIONS.....                 | 9  |
| 17. CONFLICTING REGULATIONS.....                | 10 |
| 18. SUPPLEMENTARY REGULATIONS .....             | 10 |
| APPENDIX 1: Fixed Bracket for 16 teams .....    | 11 |

## **Preamble**

The 3<sup>rd</sup> European Winter Games (EWG) will be hosted in the Hotel Fairmont in Monte Carlo, Monaco.

The EWG will be conducted under the auspices of the European Bridge League (EBL) and the Federation Monegasque de Bridge (FMB). Unless stated otherwise in these Regulations, the EWG shall be governed by the EBL General Conditions of Contest (GCoC).

The EWG will consist of a 7-day Main Open Team event (Zimmermann Cup or ZC) as well as a 4-day Side Open Team event (FMB Trophy). Both events will be transnational and there will be no restriction on the number of entries per NBO.

## **1. CONDITIONS OF ENTRY**

### ***1.1 Right of Entry***

Bridge players (registered members of WBF NBOs) from all WBF zones, in good standing with their Federation, are entitled to participate.

All participants are bound by the regulations contained within this document. Invitations for Teams will be issued to teams of four, five or six.

### **1.2 Competitor's Commitment**

Attention is drawn to Article 2.8 of the EBL GCoC. Players in Pairs events and Players, Captains, Coaches and other Team Officials in Teams events are required to have signed the EBL Competitor's Commitment Form.

### **1.3 Registration**

All entries to the events must be submitted electronically using the following website link:

<http://db.eurobridge.org/Repository/competitions/20Monaco/microSite/participants.htm>

by February 14, 2018.

All entries will be automatically forwarded to the NBO of the applicant, and are subject to their approval. Applications submitted after the deadline will be accepted only if space allows and if technically convenient. Withdrawals of accepted entries must be sent by email to [secretariat@europeanbridge.org](mailto:secretariat@europeanbridge.org) by February 26, 2020 to qualify for return of the entry fee.

Further information is available at

<http://db.eurobridge.org/Repository/competitions/20Monaco/microSite/Information.htm>

## **2. ENTRY FEES**

All information concerning entry fees and method of payment is available at:

<http://db.eurobridge.org/Repository/competitions/20Monaco/microSite/Information.htm#Fees>

## **3. PROVISIONAL SCHEDULE OF PLAY**

|                  |                |  |
|------------------|----------------|--|
| Saturday 29/2/18 | 10:00          | ZC Qualifying rounds 1-5                                     |
| Sunday 1/3/18    | 10:00          | ZC Qualifying rounds 6-10                                    |
| Monday 2/3/18    | 10:00          | ZC Qualifying rounds 11-15                                   |
| Tuesday 3/3/18   | 10:00<br>14:30 | ZC knockout round of 16<br>FMB Trophy Qualifying             |
| Wednesday 4/3/18 | 10:00<br>10:00 | ZC Quarter-finals<br>FMB Trophy Qualifying                   |
| Thursday 5/3/18  | 10:00<br>10:00 | ZC Semi-finals<br>FMB Trophy Finals A and B                  |
| Friday 6/3/18    | 10:00          | ZC Final and 3 <sup>rd</sup> /4 <sup>th</sup> place play-off |

The above schedule of play is provisional and may be changed if circumstances warrant.

Refer to:

<http://db.eurobridge.org/Repository/competitions/20Monaco/microSite/Information.htm#Programme>

for any updated information.

#### **4. DROP-INS FOR THE FMB TROPHY**

Teams eliminated from the Round of 16 and Quarterfinal stages of the Zimmermann Cup can drop in to the FMB Trophy and will be awarded a carry-over depending on the number of participants and the format. The carryover formula will be published at the start of the FMB Trophy.

#### **5. ZIMMERMANN CUP**

##### ***5.1 Qualifying Stage***

The qualifying stage will be played in the form of a "Swiss", with the first round seeded. Exact figures will be determined by the number of participants but it is anticipated that this stage will consist of 150 boards played in 15 matches of 10 boards each. The results of each match shall be converted into Victory Points in accordance with the appropriate WBF IMP/VP scales.

In the Swiss stage, errors in assigning opponents shall not invalidate the result of that, or any other, match. When there is an odd number of teams the bye team will receive 12 VPs.

##### ***5.2 Knockout Stage***

i) The top 16 teams from the Swiss qualifying stage will advance to the knockout stage. There will be no carry-over from the Swiss to the knockout (but see Sec.5.3.2).

ii) Each knock out stage will be played over 60 boards, 3 segments of 20 boards each, except for the 3<sup>rd</sup>/4<sup>th</sup> place playoff which will be played over 40 boards, 2 segments of 20 boards each.

iii) A fixed bracket (see Appendix 1) will be created, thus there is no re-seeding between rounds and a lower ranked team that beats a higher ranked team takes over that higher ranked team's seed-number.

iv) The teams placed 1<sup>st</sup>-5<sup>th</sup> in the Swiss are seeded no. 1-5. They, in that order, get to choose their opponents from the teams placed 9<sup>th</sup> – 16<sup>th</sup> in the Swiss. Those chosen teams are assigned seed nos. 16-12 respectively. The remaining seed numbers 6-11 are assigned according to the original seeding (based on EBL and WBF Master Points) made before the start and published as soon as the participating teams are known.

##### ***5.3. Tie Breaking***

###### ***5.3.1 Swiss***

In the event of two or more teams having the same number of Victory Points, their rankings will be determined as follows:

i) The total Victory Points of each team's opponents ("Swiss Points") is calculated and the team with the largest number of "Swiss Points" is ranked first, and so on.

ii) If two or more teams have the same number of "Swiss Points", their rankings will be determined by their relative IMP quotients.

### **5.3.2 Direct Knockout**

All matches except the ZC Final:

If a tie exists at the end of a knockout match, the team winning the direct match in the Swiss qualifying stage will be declared the winner. If the direct match in the Swiss were a draw or if there were no direct match in the Swiss, one board matches (“sudden death”) will determine the winner.

For the ZC Final:

If a tie exists at the end of the ZC Final, it will be resolved by playing one board matches (“sudden death”) to determine the winner.

## **6. FMB TROPHY**

The format of the FMB Trophy may be Board-A-Match, Swiss or a combination, depending on the number of participants. It is anticipated that there will be a qualification stage followed by a Final A and Final B. Depending on the number of participants there may be a semi-final stage. The final format, carry-over rules and other details will be published before the start of the event.

## **7. SYSTEMS POLICY AND SYSTEM CARDS**

### **7.1 Systems Policy**

Both events are designated Category 3 events, i.e. neither “HUM” systems nor “Brown Sticker” conventions are allowed.

Psyching artificial opening bids is forbidden.

Both members of a partnership must agree to adopt the same meanings for calls in the auction and for defensive card play. This does not restrict the exercise of style and judgement.

### **7.2 System (Convention) Cards**

i) Each pair must complete legibly in English the EBL's Official System Card in all respects in accordance with the SYSTEMS POLICY.

ii) Each pair is required to hand two copies of its system card to the opponents before the start of the match. During the knockout phase each team delivers a copy of each system to its opponents as soon as the matches to be played are decided. Detailed instructions will be given at the captains’ meeting.

iii) Failure to complete the System Card in accordance with the SYSTEMS POLICY may lead to the imposition of procedural penalties.

In particular the Head Tournament Director shall impose a procedural penalty (1/2 standard penalty – see Sec. 21.2 of GCoC) for each occasion on which he considers that an opponent has been severely inconvenienced by a pair's incomplete or inaccurate System Card. The procedural penalty will be in addition to any adjusted score that a Tournament Director deems appropriate because of damage caused to the opponent.

During a match or round changes in system cards are normally not allowed. If a team nevertheless wants to change a system card it lodges a request with the Head Tournament Director, who needs to approve such change.

## **8. TIME ALLOWED**

### ***8.1 Qualifying stage***

Players are expected to complete each 10 board Swiss Teams match in 1 hour 30 minutes. If at the end of the allocated time play has not been completed the penalties outlined in GCoC 20.1.1 will be imposed, eventually to be shared by the two teams according to the percentage of responsibility of each of them. The Head TD may remove unplayed boards from players if in the Head TD's opinion a delay in finishing the match in the allotted time would interfere with the smooth running of the competition. The match will be scored in accordance with Section 20.1 of the GCoC

For otherwise cancelled boards the Head Tournament Director will deal with them according to Law 86B.

### ***8.2 Knockout stage***

Players are expected to complete each 20 board segment in 2 hours 50 minutes. For late play and unplayed boards see GCoC Sec. 20.1.3

### ***8.3 Late arrival***

All participants should be in their proper seating positions five minutes before the announced starting time. Any team not seated and ready to play at the announced starting time will receive a warning for a first offence during that phase of the event for being up to 5 minutes late. Late arrivals of more than 5 minutes, or further late arrivals, will be subject to penalties at the discretion of the Head Tournament Director. The penalty will range from half the standard penalty to the standard penalty (see section 21 of GCoC). Furthermore, such team will be considered as the offending side for purposes of section 8.1 and 8.2 above for at least the number of minutes by which it arrived late.

## **9. LINE-UPS AND SEATING**

### ***9.1 Line-Ups***

#### ***9.1.1 Swiss***

In each match of the Swiss, the first named team will be the Home Team and there is no requirement to submit line-ups in advance.

#### ***9.1.2 Direct Knockout***

Line-ups shall be submitted in accordance with section 9.1.4.

#### ***9.1.3 Direct Knockout: Tie-Breaking***

When a tie exists at the end of a knockout match, and extra board/s need to be played (see Sec 5.3.2), there shall be a coin toss to determine Home Team rights for the tie-breaking stage. The captain of the Visiting Team shall submit his line-up at a time to be determined by the Tournament Director, and the captain of the Home Team shall submit his line-up immediately thereafter.

#### ***9.1.4 Direct Knockout: Line-up Times***

Line-ups for the knockout will be explained on site. Before each stage of the knockout there will be a meeting of the relevant captains. A team having the choice of seating rights must exercise these rights at the Captains' meeting. The Visiting Team shall submit its line-up no later than 15 minutes before the

scheduled starting time for the segment, or at such other time as the Head Tournament Director determines. The Home Team shall submit its line-up no later than 10 minutes before the scheduled starting time for the session: provided that if the team required to submit its line-up first is late, the other team shall be allowed 5 minutes from the time of such late submission in which to submit its line-up.

Violation of these time schedules will be subject to IMP penalties according to the following scale.

- First occasion – a written warning
- Second occasion – 1 IMP penalty
- Subsequently – 3 IMPs penalty for each occasion

## ***9.2 Seating***

### ***9.2.1 Swiss***

In the Swiss, the designated Home Team (see section 9.1.1) sits North-South in the Open Room and East-West in the Closed Room throughout the match. The Home Team has the right to seat its players after the Visiting Team has done so.

### ***9.2.2 Direct Knockout***

The lower seed number may select any of the three segments in which to have seating rights and the opponents then have seating rights in the other two segments OR they may pass this right over; in other words, let the opponents take first choice of segment leaving them with the remaining two segments.

### ***9.2.3 Open and Closed Rooms***

In all three stanzas of a match the lower seed number will sit NS in the room designated as “Open” regardless of whether it has seating rights for that stanza. The rooms respectively referred to as the “Open” and the “Closed” rooms shall be so designated in each match (or session) by the Operations Director or his designee.

## **10. PROHIBITION ON LEAVING THE COMPETITION**

Any team may cease participation in the competition after the last session of the Qualifying stage provided it so notifies the Head Tournament Director in writing no later than 15 minutes after the publication of the ranking list at the end of the session in question. No team may cease participation in the competition at any other time without the permission of the Head Tournament Director or the Operations Director, which permission shall only be given if the team can show good cause.

## **11. SCORING AT THE TABLE**

Bridgemates will be used for the official scoring throughout the Championship.

## **12. SCORE CORRECTIONS**

The correction period in Law 79C expires at the time specified; and thereafter, the result will be final, with the following exceptions:

- i) Awaiting decision of the Reviewer on a filed appeal;
- ii) Completion of play of replay boards where such replay has been ordered by the Head Tournament Director, the Reviewer or their designee.
- iii) In respect of scores the protest time of all boards played in a day is as follows:



- (a) If the day includes a change of stage, protest time ends 30 minutes after the posting of scores of the last round of the stage.
- (b) If the day does not include a change of stage, or if the protest is in respect of a round after the change of stage, protest time ends 30 minutes before the starting time of the next stage.
- (c) In respect of the final stage's play protest time ends two hours after the official finishing time of that stage but, in any case, not later than the official starting time of the Prize-giving ceremony or Closing Ceremony.

iv) The time for a request for a TD ruling or for a review of a ruling already received ends 30 minutes after the end of the round.

### **13. APPEALS: REVIEW PROCEDURE**

See Section 31 of the GCoC.

### **14. SECURITY**

No player or team official is allowed at the Championship Playing Areas without displaying the personal badge.

### **15. AWARDS & PRIZES**

#### ***15.1 Titles and Awards***

##### ***15.1.1 Medals***

EBL Medals will be awarded to the first three ranked teams in the Main event. The winning team will be awarded the Zimmerman Cup.

##### ***15.1.2 Money Prizes***

Money prizes will be awarded to the top ranked teams. Prizes exceeding €2,000 will be paid by bank transfer to the captain of the team. Other prizes will be paid by cash on site.

Details of the prizes can be found on the EBL microsite:

<http://db.eurobridge.org/Repository/competitions/20Monaco/microSite/Information.htm>

##### ***15.2 Master Points***

EBL Master Points (EMPs) will be awarded in all events. The relevant EMP scales are available on the EBL website.

WBF and National Master Points may be awarded according to the respective Master Point rules and regulations of those organizations.

### **16. CHANGES IN REGULATIONS**

These Regulations may be amended and augmented at the discretion of the EBL if circumstances so warrant so as to ensure the smooth, efficient and enjoyable running of the Championship.

## **17. CONFLICTING REGULATIONS**

In case of a conflict between these Regulations and the General Conditions of Contest, these Regulations shall prevail.

Matters not regulated here are governed by the General Conditions of Contest and the Laws of Contract Bridge.

## **18. SUPPLEMENTARY REGULATIONS**

The following can be found on the EBL website at [www.eurobridge.org](http://www.eurobridge.org)

The EBL Systems Policy

The EBL Disciplinary Code

The EBL Alert Procedure

The EBL Bidding Boxes, Bridgemates and Screen Regulations

The EBL Master Point Plan

# APPENDIX 1: Fixed Bracket for 16 teams

See Sec. 9.2.3 for determination of "Home" and "Closed" rooms

